

Curriculum Vitae / Résumé

Name: Samuel Albert Cherry

Location: Portsmouth, UK

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Website / creative portfolio: www.sourcherryaudio.com

Driver Licence: Full UK driver license (June 2012)



Personal Statement and experience

I am a composer/sound designer with a driving, passionate focus within the creative visual medium (animation, live action and video game development); upon graduating with upper second class honours in a BSC (Hons) Music and Sound Technology degree at the University of Portsmouth in July 2019, I am now driving towards becoming a professional within the soundtrack / sound design industry and strive to create innovative sound design using modern techniques and industry leading software / hardware. In terms of my experience within music production and sound design, I create music / audio assets digitally using Digital Audio Workstations (DAWs) and Virtual Studio Technology across both Windows and IOS platforms; I have over 8 years of experience which includes multiple qualifications at distinction level including a Higher National Diploma in Music Production and a level 3 BTEC in Music Technology.

Primary DAWs

- FL Studio (Windows/IOS)
- Logic Pro X (IOS)

Secondary DAWs (cross platform)

- Ableton Live
- Avid Pro Tools

Studio experience

- Recording dynamic/condenser microphones (such as AKG, Sennheiser, Shure, Zoom, Rode)
- Recording / mixing using audio interfaces (such as UAD and Focusrite)
- Recording/mixing via dynamic processors (pre amps, analogue SSL EQs and compressors)
- Creative / mixing VSTs bundles (FabFilter, Izotope, PSP, Native Instruments and Arturia)
- Recording live instruments: guitars, drums, pianos and vocals
- Working alongside sound engineers, producers, bands and international voice actors
- Creating/recording audio assets and original patches using analogue/digital synthesizers (subtractive, modular, FM, wavetable, additive & granular) - this is my strongest skill as an audio creative and is a large focus within my production process.

Academic game development experience

- Unity Creation engine: Creating arcade minigames and sandbox environments
- Wwise Middleware (including Unity integration): Creating dynamic demonstrations

Commissions (which can be viewed on YouTube @ [shorturl.at/hDLOP](https://www.youtube.com/channel/UCvDLOP))

'No Trace' - An isometric action stealth title developed for PC by indie devs 'Square Mountain'

- Original 'synthwave' scores for 'Announcement Trailer' and 'Gameplay Trailer 1'
- 'Kyoto' level demonstration (Wwise): Interactive music, sfx, and international dialogue

Trash Arts Portsmouth - An independent filmmaking crew from Portsmouth, UK

- Original scores for two horror shorts directed by Sam Mason Bell - 'Blackout' and 'Attraction'

Personal goals I have achieved

- Featured on BBC Introducing Solent with my own self published original electronic music under my alias 'Broken Beats inc'
- Launched 'Sour Cherry Audio Productions' as my own freelance audio services brand
- Performed DJ sets at Victorious Festival UK, The Astoria nightclub (Portsmouth) and Fleet Bar (Portsmouth)
- Running my own independent record label called 'The Renegade Project Recordings'
- Voluntary column writer from ('Club scene') @ The News, Portsmouth (2015 to 2019)

Goals I am working towards

- Improving my level design skills, C# scripting ability and Wwise integration skills within Unity
- Understanding 3D / surround sound audio for VR and next generation game development
- Mastering audio to professional audio broadcasting standards
- Creating my own short games/experiences within Unity and working alongside indie devs

Education

Bachelor of Science Degree in Music and Sound Technology (2018 – 2019)

Grade achieved: Upper Second Class Honours

Establishment of education: University of Portsmouth, UK

Higher National Diploma in Music Production (2016 – 2018)

Grade achieved: Distinction

Establishment of education: Havant and South Downs College, Waterlooville, UK

BTEC Level 3 Extended diploma in Music Technology (2014 – 2016)

Grade achieved: Triple Distinction Star

Establishment of education: Havant and South Downs College, Waterlooville, UK

Prior to 2014

- Level 2 NVQ in plumbing and heating engineering at Highbury College, Portsmouth
- 13 GCSEs (or equivalent) graded between A – C at Crookhorn College of Technology, Waterlooville, UK

Employment

Cinema host / retail assistant @ Odeon Port Solent (Port Way, Portsmouth, PO6 4TS)

(March 2017 to date)

Telephone: 023 9231 9170

Notice period: 1 month

Manager: Pati Sandham

Voluntary column writer @ The News, Portsmouth (Lakeside, Portsmouth)

(November 2015 to November 2019)

Email (editor): chris.broom@thenews.co.uk

Employment history prior 2017

- Temporary Sales assistant at HMV (Gunwharf Quays Portsmouth) from Sept. 16 to Dec. 16
 - Bartender at The Kings Public House (Albert Road, Portsmouth) June. 15 to Sept. 16
 - Telemarketer at MarketMakers (Lakeside, Portsmouth) June. 15 to Sept. 15
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Additional Information

Academic / employment references and audio demonstrations can be supplied upon request - Please contact via email or visit my portfolio @ www.sourcherryaudio.com.

Thank you for your time and consideration.

Samuel Cherry - Composer / Sound Designer @ Sour Cherry Audio Productions

